CLAIMS

1. (Previously Presented) A computer-readable storage medium having

processor-executable instructions that, when executed by a processor, perform a

method comprising:

observing and determining a location in a processor-readable memory of a

computer, where a dynamic embedded-signal detection program module ("watermark

detector") receives a subject input stream for the watermark detector to perform

detection thereon to determine if the stream has an embedded-signal therein;

intervening with clear reception of the subject input stream, thereby hindering

watermark detection by the watermark detector.

2. (Canceled)

3. (Previously Presented) A medium as recited in claim 1, wherein the

intervening comprises adjusting "play-rate" of the incoming stream.

4. (Previously Presented) A medium as recited in claim 1, wherein the

intervening comprises introducing a countersignal into the incoming stream.

5. (Previously Presented) A medium as recited in claim 1, wherein the

intervening comprises introducing noise into the incoming stream.

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6. (Previously Presented) A medium as recited in claim 1 further comprising

maintaining the intervening while the input stream is being consumed.

7. (Original) A medium as recited in claim 1, wherein the type of the subject

input stream is selected from a group consisting of image, audio, video, multimedia,

software, metadata, and data.

8. (Original) A computing device comprising:

an input device for receiving one or more input streams;

a medium as recited in claim 1.

9. (Currently Amended) A method facilitating circumvention of dynamic, robust,

embedded-signal detection, the method comprising:

observing and determining a location in a processor-readable memory of a

computer configured to receive a subject input stream for the watermark, the location

being where a dynamic embedded-signal detection program module ("watermark

detector") receives a subject input stream for the watermark to perform detection

thereon to determine if the stream has an embedded-signal therein;

intervening with clear reception of the subject input stream, thereby hindering

watermark detection by the watermark detector.

10. (Canceled)

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11. (Previously Presented) A method as recited in claim 9 wherein the

intervening comprises adjusting "play-rate" of the incoming stream.

12. (Previously Presented) A method as recited in claim 9, wherein the

intervening comprises introducing a countersignal into the incoming stream.

13. (Previously Presented) A method as recited in claim 9, wherein the

intervening comprises introducing noise into the incoming stream.

14. (Previously Presented) A method as recited in claim 9 further comprising

maintaining the intervening while the input stream is being consumed.

15. (Original) A method as recited in claim 9, wherein the type of the subject

input stream is selected from a group consisting of image, audio, video, multimedia,

software, metadata, and data.

16. (Original) A computing device comprising one or more processor-readable

media having processor-executable instructions that, when executed by the computer,

perform the method as recited in claim 9.

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17. (Previously Presented) A system facilitating circumvention of dynamic,

robust, embedded-signal ("watermark") detection, the system comprising:

a memory-location determiner ("watermark-detector detector") configured to

determine where a dynamic embedded-signal detection program module ("watermark

detector") receives a subject input stream for the watermark detector to perform

detection thereon to determine if the stream has an embedded-signal therein;

an intervention component configured to intervene with clear reception of the

subject input stream by the watermark detector, thereby hindering watermark detection

by the watermark detector.

18. (Previously Presented) A system as recited in claim 17, wherein the

watermark-detector detector is further configured to detect and observe the watermark

detector in a processor-readable memory of a computer to determine its location in such

memory.

19. (Previously Presented) A system as recited in claim 17, wherein the

intervention by the intervention component includes adjusting "play-rate" of the incoming

stream.

20. (Previously Presented) A system as recited in claim 17, wherein the

intervention component is further configured to introduce a countersignal into the

incoming stream.

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21. (Previously Presented) A system as recited in claim 17, wherein the

intervention component is further configured to introduce noise into the incoming

stream.

22. (Original) A system as recited in claim 17, wherein the type of the subject

input stream is selected from a group consisting of image, audio, video, multimedia,

software, metadata, and data.

23-45. (Canceled)

46. (Previously Presented) A computer-readable storage medium having

computer-executable instructions that, when executed by a computer, perform a method

for facilitating circumvention of watermark detection, the method comprising:

determining where, in a processor-readable memory, a dynamic watermark

detection program module ("watermark detector") receives a subject input stream for the

watermark detector to perform watermark detection thereon to determine if the subject

input stream has a watermark therein;

observing the watermark detector in the processor-readable memory of a

computer to determine its location in such memory;

intervening with clear reception of the subject input stream, thereby hindering

watermark detection by the watermark detector, wherein the intervening comprises

adjusting "play-rate" of the input stream.

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47. (Currently Amended) A method for facilitating circumvention of dynamic,

robust, embedded-signal detection, the method comprising:

observing a dynamic embedded-signal detection program module ("dynamic

detector") in a processor-readable memory of a computer configured to dynamically

detect watermarks in an input stream,

based upon the observing, determining a location-where, in the processor-

readable memory, the location being where the dynamic detector receives a subject

incoming stream for the dynamic detector to perform embedded-signal detection

thereon to determine if the subject incoming stream has an embedded-signal therein;

and

intervening with clear reception of the subject incoming stream, thereby hindering

embedded-signal detection by the dynamic detector, wherein the intervening comprises

adjusting "consumption-rate" of the incoming stream.

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48. (Previously Presented) A system for facilitating circumvention of dynamic,

robust, embedded-signal detection, the system comprising:

a memory-location determiner ("watermark-detector detector") configured to

determine where, in a memory, an embedded-signal detection program module

("detector") receives a subject input stream for the detector to perform detection thereon

to determine if the subject input stream has an embedded-signal therein and further

configured to detect and observe the detector in a processor-readable memory of a

computer to determine its location in such memory;

an intervention component configured to intervene with clear reception of the

subject input stream, thereby hindering watermark detection by the detector, wherein

the intervening comprises adjusting an incoming rate for the input stream.

49. (Previously Presented) A computer-readable storage medium having

computer-executable instructions that, when executed by a computer, perform a method

for facilitating circumvention of watermark detection, the method comprising:

determining where, in a memory, a dynamic watermark detection program

module ("watermark detector") receives a subject input stream for the watermark

detector to perform watermark detection thereon to determine if the subject input stream

has an embedded-signal therein;

intervening with clear reception of the subject input stream, thereby hindering

watermark detection by the watermark detector, wherein the intervening comprises

introducing a countersignal, the countersignal modifying the reception by introducing a

noise countersignal.

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50. (Currently Amended) A method facilitating circumvention of dynamic,

robust, embedded-signal detection, the method comprising:

determining where, a location in a processor-readable memory of a computer

configured to dynamically detect an embedded-signal in an input stream, the location

being where a dynamic embedded-signal detection program module ("dynamic

detector") receives a subject incoming stream for the dynamic detector to perform

detection thereon to determine if the subject incoming stream has an embedded-signal

therein;

intervening with clear reception of the subject incoming stream, thereby hindering

detection by the dynamic detector, wherein the intervening comprises modifying the

reception by introduction of a noise countersignal into the incoming stream.

51. (Previously Presented) A system facilitating circumvention of dynamic,

robust, embedded-signal detection, the system comprising:

a memory-location determiner ("watermark-detector detector") configured to

determine a location where, in a memory, an embedded-signal detection program

module ("detector") receives a subject incoming stream for the detector to perform

detection thereon to determine if the incoming stream has an embedded-signal therein;

an intervention component configured to intervene with clear reception of the

subject incoming stream, thereby hindering detection by the detector, wherein the

intervention component is further configured to modify the reception by introducing a

countersignal into the incoming stream at the location in memory determined to be

where the subject incoming stream is being received by the detector.

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52. (Previously Presented) A computer-readable storage medium having

computer-executable instructions that, when executed by a computer, perform a method

for facilitating circumvention of watermark detection, the method comprising:

determining where, in a memory, a dynamic watermark detection program

module ("watermark detector") receives a subject input stream for the watermark

detector to perform watermark detection thereon to determine if the subject input stream

has an embedded-signal therein;

intervening with clear reception of the subject input stream, thereby hindering

watermark detection by the watermark detector; and

maintaining the intervening while the subject input stream is being played.

53. (Currently Amended) A method facilitating circumvention of dynamic,

robust, embedded-signal detection, the method comprising:

determining where, a location in a processor-readable memory of a computer

configured to dynamically detect an embedded-signal in an input stream, the location

being where a dynamic embedded-signal detection program module ("dynamic

detector") receives a subject incoming stream for the dynamic detector to perform

detection thereon to determine if the incoming stream has an embedded-signal therein;

intervening with clear reception of the subject incoming stream, thereby hindering

detection by the dynamic detector; and

maintaining the intervening while the incoming stream is being presented.

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54. (Previously Presented) A system facilitating circumvention of dynamic,

robust, embedded-signal detection, the system comprising:

an input device configured to receive one or more input streams;

a memory-location determiner ("watermark-detector detector") configured to

detect and observe a dynamic watermark detection program module ("watermark

detector") in the processor-readable memory of a computer to detect and determine the

location of the watermark detector in such memory, the watermark-detector detector

being further configured to detect and determine where, in the processor-readable

memory, the watermark detector receives a subject input stream for the watermark

detector to perform watermark detection thereon to determine if the subject input stream

has a watermark therein;

an intervention component configured to intervene with clear reception of the

subject incoming stream by the watermark detector, thereby hindering detection by the

watermark detector, the intervention component being further configured to intervene by

one or more intervening actions, the-intervening actions being selected from a group

consisting of:

adjusting play-rate of the incoming stream;

adjusting "consumption-rate" of the incoming stream;

introducing a countersignal into the incoming stream;

introducing noise into the incoming stream; and

the intervention component being further configured to maintain intervention

while the subject input stream is being consumed by the watermark detector.

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